

DESCRIPTION & LEARNING OBJECTIVES

The “Aequitas Equitas” game is an interactive on-line simulation game that will help you overcome your prejudices.

The simulation is based on a case in the court of law. Every round (or Day) in the simulation, certain case facts and lawyer arguments are presented to the jury. The jury is free to discuss the information amongst them before deciding to answer a few pertinent questions.

The objective of the game is to help you overcome your prejudices by making you take decisions on basis of facts and logical deduction.

DESCRIPTION OF GAME SCREENS

The screen description is intended to give you a preview of what's in store for you in the game. It is critical to clearly understand the screens here although there is no replacement of in-game practice.

Decision

The page has a lot of mini-windows explained below-

The screenshot shows the 'Decision' screen of the 'Aequitas Equitas' game. The interface includes a navigation sidebar on the left with options like 'About', 'New Game', 'Decisions', 'Leader Board', and 'Go To Next Round'. The main content area is titled 'Decision' and features two tabs: 'Day-1 Plot' and 'Day-2 Plot'. The 'Day-1 Plot' is active, displaying a text-based case scenario where a prosecution attorney presents a case against Rahul. The text describes a murder case where a police marshal books Rahul under legal provision M1 for committing murder. The prosecution presents its charges before the jury. Two options are provided for the jury to consider: A. Rahul was travelling in a BMW car at an exceptionally high speed, and raced through the road, known to be the busiest road of the city, "Park Street" without any diligence and rashly ran over a person sleeping on the foot-path, Mohan. B. He not only ran over the deceased but dragged the vehicle for another 700 meters. The act of dragging without doubt attributes knowledge on the part of Rahul that his action of hitting and thereafter dragging the deceased is likely to cause Mohan's death. The distance travelled by the car while dragging the body is far greater than the distance the car might have travelled due to skidding on the road. To the right of the plot is the 'Participants' Verdict' window, which asks 'Is Rahul Guilty?' and provides three options: 'Yes', 'No', and 'Cant Say'. A 'Save' button is located below these options. Below the 'Save' button is a table showing the verdicts of participants:

Participants	Verdict
Alpha	Yes
Beta	No
Theta	Cant Say
Vers	Cant Sau

Plot

The case facts and lawyer arguments come in this window. Information is segregated by Days, so that one can read information pertinent to that particular day.

Chat

The chat discussion between jury takes place in this window. The jury is free to discuss plot information and questions required to be answered.

Participants' Verdict

The jury is encouraged to share their view on the case, given the information on that particular day. At the end of simulation, information will be provided on distribution of participants' verdict across rounds. The participants' verdict carries no score in the final outcome.

Peer Evaluation

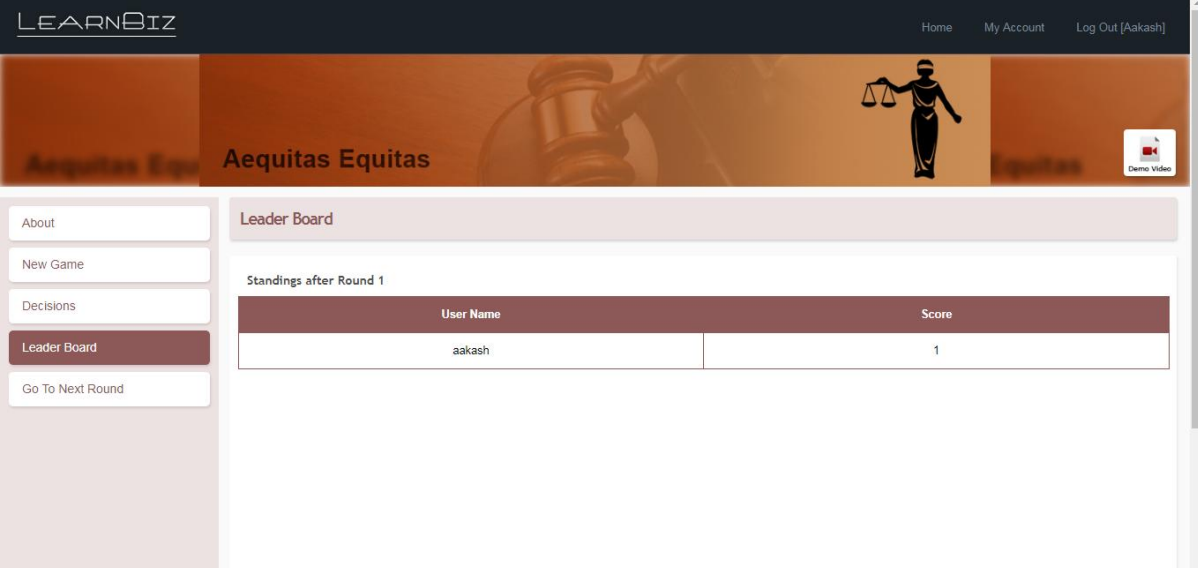
The jury is encouraged to nominate fellow members for making the best point as well as the worst point as contribution in chat discussion for every day in the simulation. The member receiving most nominations for best and worst point every day would be awarded score appropriately in the final outcome.

Questions

The most important part of the simulation is to answer the questions pertinent to information provided for the day. The participant has to answer the questions on basis of facts and logical deduction. The chat discussion may come in handy but it may as well mislead you!

Leader Board

The page provides you with your score in the simulation. The higher the score, the better were your responses and the better was recognition by your peer members. Pat yourself on the back if your responses carried no prejudice, i.e. all your responses were correct!



The screenshot shows the LEARNBIZ website interface. The top navigation bar includes 'Home', 'My Account', and 'Log Out [Aakash]'. The main header features the 'Aequitas Equitas' title, a scale of justice icon, and a 'Demo Video' button. A left sidebar contains navigation links: 'About', 'New Game', 'Decisions', 'Leader Board' (highlighted), and 'Go To Next Round'. The main content area is titled 'Leader Board' and displays 'Standings after Round 1'.

User Name	Score
aakash	1